## **APP CREATORS**

WEEK OF: June 8th – June 12th

MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
<b>ACT:</b> Typing	<b>ACT:</b> Typing	<b>ACT:</b> Typing	<b>ACT:</b> Typing	<b>ACT:</b> Typing Test
WHAT: ~5 min.	<b>WHAT:</b> ~5 min.	<b>WHAT:</b> ~5 min.	<b>WHAT:</b> ~5 min.	WHAT: 3 min.
WHERE:	WHERE:	WHERE:	WHERE:	test
Typing.com (access	Typing.com	Typing.com	Typing.com	WHERE:
through <u>Clever</u> )	(access through	(access through	(access through	Typing.com
	<u>Clever</u> )	<u>Clever</u> )	<u>Clever</u> )	(access through
				<u>Clever</u> )
ACT: Lesson 12:	ACT: Lesson 12:	<b>ACT:</b> Lesson 13:	<b>ACT:</b> Lesson 13:	<b>ACT:</b> Finish
While Loops with	While Loops with	Conditionals in	Conditionals in	lessons/ complete
the Farmer	the Farmer	Minecraft	Minecraft	Reflection in
				Teams
WHAT: Coding				
WHERE:	WHERE:	WHERE:	WHERE:	WHERE:
Directions are in				
Teams. Complete				
lesson in <b>Code.org</b>				
(access through				
<u>Clever</u> )				
	<b>VIDEO MEETING</b>			ALL
	WHEN: 12:30 PM			ACTIVITIES
	WHERE: Zoom			NEED TO BE
	(link will be emailed			<b>COMPLETE BY</b>
	out)			SUNDAY, JUNE
				14 <sup>th</sup>

## **GRADING OVERVIEW (What will be added into the grade book)**

- 1. Typing Minutes (minimum of 15 minutes for the week to get full points)
- 2. Lesson 12 and Lesson 13 in Code.org
- 3. Lesson 12/13 Write up in Teams
- 4. Class Participation with distance learning

CLASS PARTICIPATION RUBRIC						
4 Points	3 Points	2 Points	1 Points	0 Points		
Student had contact with the teacher	Student had contact with the teacher	Student attended class meeting OR	Student showed evidence of logging	No contact during the		
during the week and responded to emails.	during the week <u>and</u> responded to one email.	responded to email.	in but <b>did not</b> contact teacher.	week AND no evidence of logging in.		

Evidence of Logging in: Type in typing.com, view assignments in Teams

**Evidence of Contact:** replying to emails, replying to questions/posts in Teams, attending class meeting and participating in conversation